# **Best Prompts for Text-to-Image Models** and How to Find Them

Nikita Pavlichenko

Toloka 11158 Belgrade, Serbia pavlichenko@toloka.ai Fedor Zhdanov

Toloka United States fedorzh@toloka.ai **Dmitry Ustalov** 

Toloka 11158 Belgrade, Serbia dustalov@toloka.ai

# **Abstract**

Recent progress in generative models, especially in text-guided diffusion models, has enabled the production of aesthetically-pleasing imagery resembling the works of professional human artists. However, one has to carefully compose the textual description, called the *prompt*, and augment it with a set of clarifying keywords. Since aesthetics are challenging to evaluate computationally, human feedback is needed to determine the optimal prompt formulation and keyword combination. In this paper, we present a human-in-the-loop approach to learning the most useful combination of prompt keywords using a genetic algorithm. We also show how such an approach can improve the aesthetic appeal of images depicting the same descriptions.

#### 1 Introduction

Recent progress in computer vision and natural language processing has enabled a wide range of possible applications to generative models. One of the most promising applications is text-guided image generation (text-to-image models). Solutions like DALL-E 2 [14] and Stable Diffusion [16] use the recent advances in joint image and text embedding learning (CLIP [13]) and diffusion models [19] to produce photo-realistic and aesthetically-appealing images based on a textual description.

However, in order to ensure the high quality of generated images, these models need a proper *prompt* engineering [7] to specify the exact result expected from the generative model. In particular, it became a common practice to add special phrases (*keywords*) before or after the image description, such as "trending on artstation," "highly detailed," etc. Developing such prompts requires human intuition, and the resulting prompts often look arbitrary. Another problem is the lack of evaluation tools, so practically, it means that the user subjective judges the quality of a prompt by a single generation or on a single task. Also, there is currently no available analysis on how different keywords affect the final quality of generations and which ones allow to achieve the best images aesthetically.

In this work, we want to bridge this gap by proposing an approach for a large-scale human evaluation of prompt templates using crowd workers. We apply our method to find a set of keywords for Stable Diffusion that produces the most aesthetically appealing images. Our contributions can be summarized as follows:

- We introduce a method for evaluating the quality of generations produced by different prompt templates.
- We propose a set of keywords for Stable Diffusion and show that it improves the aesthetics of the images.
- We release all the data and code that allow to reproduce our results and build solutions on top of them, such as finding even better keywords and finding them for other models.









Figure 1: Comparison of the keyword sets. Left: no keywords vs. our approach. Right: 15 most popular keywords vs. our approach. Images are cherry-picked.

# **2** Prompts and How to Evaluate Them

Consider a standard setup for generative models with text inputs. A model input a natural language text called *prompt* and outputs a text completion in the case of the text-to-text generation or an image in the case of text-to-image generation. Since specifying the additional information increases the quality of the output images [7], it is common to put specific keywords before and after the image description:

$$prompt = [keyword_1, \dots, keyword_{m-1}] [description] [keyword_m, \dots, keyword_n].$$

Consider a real-world example when a user wants to generate an image of a cat using a text-to-image model.<sup>1</sup> Instead of passing a straightforward prompt *a cat*, they use a specific prompt template, such as *Highly detailed painting of a calico cat, cinematic lighting, dramatic atmosphere, by dustin nguyen, akihiko yoshida, greg tocchini, greg rutkowski, cliff chiang, 4k resolution, luminous grassy background.* In this example, the **description** is painting of a calico cat and the **keywords** are highly detailed, cinematic lighting, dramatic atmosphere, by dustin nguyen, akihiko yoshida, greg tocchini, greg rutkowski, cliff chiang, 4k resolution, luminous grassy background.

Since aesthetics are difficult to evaluate computationally, we propose a human-in-the-loop method for evaluating the keyword sets. Our method inputs a set of descriptions and a set of the keyword set candidates and outputs a list of keyword sets in the decreasing order of their aesthetic appeal to humans:

- 1. For each pair of a description and a keyword set, generate the image.
- 2. For each image description, sample  $nk \log_2(n)$  pairs of generated images [9], where n is the number keyword sets to compare and k is the number of redundant comparisons.
- 3. Run a pairwise comparison crowdsourcing task in which the workers are provided with a description and a pair of images, and they have to select the best image without knowing the keyword set.
- 4. For each description, aggregate the pairwise comparisons using the Bradley-Terry algorithm [1], recovering a list of keyword sets ordered by their visual appeal to humans.
- 5. For each keyword set, compute the average rank in the lists recovered for the descriptions.

As a result, we quantify the quality of a keyword set as its rank averaged per description.

#### 3 Iterative Estimation of the Best Keyword Set

One of the advantages of our approach is that the keywords can be evaluated iteratively. Once we have compared a number of keyword sets, we can request a small additional number of comparisons to evaluate the new set of keywords. This allows us to apply discrete optimization algorithms, such as a genetic algorithm, to retrieve from a large pool of keywords the most influential keywords.

We pick a set of keyword sets for initialization, rank the keywords using the approach in Section 2, and use it as an initial population for the genetic algorithm. Then we repeat the following steps multiple times to obtain the best-performing keyword set:

https://lexica.art/?q=a+cat&prompt=28f5c644-9310-4870-949b-38281328ffd0

Table 1: Average rank of the baseline keywords and the ones found by the genetic algorithm. Rank is averaged over 60 prompts on train and over 12 prompts on validation (val); maximal rank is 56.

Train				Validation			
No Keywords	Top-15	Best Train	Best Val	No Keywords Top-15 Best Train Best Val			
3.5	14.25	43.60	39.32	5.42 12.50 38.00 <b>46.00</b>			

- 1. Obtain the next candidate keyword set using the genetic algorithm.
- 2. Sample  $k\left((n+1)\log_2(n+1)-n\log_2n\right)$  pairs of images generated using keywords from the new candidate set and already evaluated keyword sets. We do this to sustain  $kn\log_2n$  comparisons in total.
- 3. Evaluate the quality of the obtained keyword set (Section 2).

# 4 Experiment

We perform an empirical evaluation of the proposed prompt keyword optimization approach in a realistic scenario using the publicly available datasets.

#### 4.1 Setup

To construct a set of possible keywords, we have parsed the Stable Diffusion Discord<sup>2</sup> and took the 100 most popular keywords. For image descriptions, we decided to choose prompts from six categories: *portraits*, *landscapes*, *buildings*, *interiors*, *animals*, and *other*. We took twelve prompts for each category from Reddit and https://lexica.art/ and manually filtered them to obtain only raw descriptions without any keywords.

We use a simple genetic algorithm to find the optimal prompt keyword set. The algorithm was initialized with two keyword sets: one is an empty set, and another set contained the 15 most popular keywords that we retrieved before. We limited the maximum number of output keywords by 15 as otherwise, the resulting prompts became too long.

In order to evaluate the keyword sets, we generate four images for each prompt constructed by appending comma-separated keywords to the image description in alphabetical order. Each image was generated with Stable Diffusion model [16] with 50 diffusion steps and 7.5 classifier-free guidance scale using the DDIM scheduler [20]. Then, we run crowdsourcing annotation on the Toloka crowdsourcing platform<sup>3</sup>. The crowd workers had to choose the most aesthetically-pleasing generated image in  $3n\log_2 n$  pairs for each image description, where n is the number of currently tried keyword sets.

After the annotation is completed, we run the Bradley-Terry [1] aggregation from the Crowd-Kit [21] library for Python to obtain a ranked list of keyword sets for each image description. The final evaluation metric used in the genetic algorithm to produce the new candidate sets is the average rank of a keyword set (as described in Section 2). We use 60 image descriptions for optimization (10 from each category) and 12 for the validation of the optimization results.

Since crowdsourcing tasks require careful quality control and our task involved gathering subjective opinions of humans, we followed the synthetic golden task production strategy proposed for the IMDB-WIKI-SbS dataset [11]. We randomly added comparisons against the images produced by a simpler model, DALL-E Mini [4]. We assumed that DALL-E Mini images are less appealing than the ones generated by Stable Diffusion, and choosing them was a mistake. Hence, we suspended the workers who demonstrated an accuracy lower than 80% on these synthetic golden tasks.

#### 4.2 Results

We ran the optimization for 56 iterations on 60 image descriptions since we have a fixed annotation budget. To ensure that our method did not overfit, we ran the evaluation on another 12 descriptions

<sup>&</sup>lt;sup>2</sup>https://discord.com/invite/stablediffusion

<sup>3</sup>https://toloka.ai/

(validation). According to the evaluation results in Table 1, we found that our algorithm was able to find a significantly better set of keywords than the 15 most popular ones (Top-15). Also, we see that any set of prompt keywords is significantly better than no keywords at all (No Keywords).

We see that most results hold on the validation set, too, but the metrics have more noise. Overall, the best set of keywords on the training set of 60 prompts is *cinematic*, *colorful background*, *concept art*, *dramatic lighting*, *high detail*, *highly detailed*, *hyper realistic*, *intricate*, *intricate sharp details*, *octane render*, *smooth*, *studio lighting*, *trending on artstation*. An example of images generated with this keyword set is shown in Figure 1.

#### 4.3 Discussion

We show that adding the prompt keywords significantly improves the quality of generated images. We also noticed that the most popular keywords do not result in the best-looking images. To estimate the importance of different keywords, we trained a random forest regressor [2] on the sets of keywords and their metrics that is similar to W&B Sweeps.<sup>4</sup> We found that the most important keywords, in reality, are different from the most widely used ones, such as "trending on artstation." The most important keyword we found was "colorful background."

There are several limitations to our approach. We can not conclude that the found set of keywords is the best one since the genetic algorithm can easily fall into a local minimum. In our run, it tried only 56 keywords out of the 100 most popular ones. Also, our evaluation metrics are based on ranks, not absolute scores, so they are not sensitive enough to determine the convergence of the algorithm.

However, since we release all the comparisons, generated images, and code, it is possible for the community to improve on our results. For instance, one can run a genetic algorithm from a different initialization, for a larger number of iterations, or even with more sophisticated optimization methods. This can easily be done by comparing the new candidates with our images and adding these results to the dataset.

## 5 Related Work

The aesthetic quality evaluation is one of the developing topics in computer vision. There are several datasets and machine learning methods aiming at solving this problem [18, 22]. However, the available datasets contain human judgments on image aesthetics scaled from 1 to 5. Our experience shows that the pairwise comparisons that we used in this paper are a more robust approach as different humans perceive scales differently and subjectively. Also, they specify training a model to evaluate the aesthetics but not on the generative models. Large language models, such as GPT-3 [3], have enabled a wide range of research tasks on prompt engineering [5, 6, 8, 10, 12, 15, 17]. Recent papers also discover the possibilities of prompt engineering for text-to-image models and confirm that prompts benefit from the added keywords [7]. To the best of our knowledge, we are the first to apply it to find the best keywords.

#### 6 Conclusion

We presented an approach for evaluating the aesthetic quality of images produced by text-to-image models with different prompt keywords. We applied this method to find the best keyword set for Stable Diffusion and showed that these keywords produce better results than the most popular keywords used by the community. Despite the fact that our work focuses on the evaluation of keywords for text-to-image models, it is not limited by this problem and can be applied for an arbitrary prompt template evaluation, for example, in the text-to-text setting. This is a direction for our future work. Last but not least, we would like to encourage the community to continue our experiment and find better keyword sets using our open-source code and data.<sup>5</sup>

<sup>4</sup>https://docs.wandb.ai/guides/sweeps

<sup>&</sup>lt;sup>5</sup>https://github.com/Toloka/BestPrompts

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# **Appendix**

# A Keyword Selection

To find the most popular prompt keywords, we parsed the Stable Diffusion Discord gobot channel, collected the prompts the users submitted, and counted the phrases separated by commas. Then, we took the 100 most popular keywords ordered by their appearances in prompts. This approach resulted in a small amount of common phrases that often appeared in prompts but could not be considered as keywords. We manually filtered the keyword list to exclude them. Table 2 presents the final list.

# **B** Image Descriptions

Tables 3 and 4 present image descriptions we collected from https://lexica.art/ and https://old.reddit.com/r/StableDiffusion/.

#### **C** Annotation

We ran our annotation on Toloka. In each human intelligence task, the worker sees an image description without prompt keywords, four images on the left and four images on the right. They had to choose the more appealing set of images—left or right. Figure 2 shows our task interface.

We used the following approach for worker selection. First, we required the interested workers to pass a qualification test. During the test, they had to correctly identify five sets of images generated by Stable Diffusion from five sets of images generated by DALL-E Mini on a single page. Those who passed the test were allowed to earn money by annotating pairs of image sets. During annotation, one of five task pages contained a similarly-designed golden task. Those who made at least one mistake on these golden tasks were disqualified from our task. We also controlled the time workers spent to complete the task by suspending those who completed the task page faster than in 15 seconds. As a result, we 12,724 workers annotated 597,830 pairs, and accuracy on golden tasks was 84%.

# **D** Keywords Optimization

We used a simple genetic algorithm to optimize the keyword sets. We parameterized every keyword set by a binary mask of length 100 indicating whether the keyword should be appended to the prompt. We initialized the algorithm with all zeros and the mask including the 15 most popular keywords. At the selection step, we took the two masks with the highest average rank. At the crossover step, we swapped a random segment of them. At the mutation step, we swapped bits of the resulting offsprings with probability of 1% to get the resulting candidates. Figure 3 shows ranks of tried keyword sets.

## E Keyword Importance

Figure 4 represents the importance of top-15 most important keywords estimated by training a random forest on a dataset containing keyword masks and their metric values. Note that higher importance does not always mean higher quality.

Table 2: Top-100 most common keywords and their appearances in gobot channel prompts.

Keyword	# of Appearances	Keyword	# of Appearances
highly detailed	6062	insanely detailed	527
sharp focus	3942	wayne barlowe	526
concept art	3539	atmospheric	515
intricate	3240	by rossdraws	504
artstation	2841	hypermaximalist	499
digital painting	2840	pop surrealist	498
smooth	2599	boris vallejo	489
elegant	2574	by james jean	478
illustration	2300	frank franzzeta	470
cinematic lighting	2152	mcbess	470
octane render	2090	brosmind	470
trending on artstation	2049	steve simpson	470
8 k	1864	krenz cushart	470
dramatic lighting	1322	decadent	468
cinematic	1253	ilya kuvshinov	463
volumetric lighting	1242	by kyoto animation	462
greg rutkowski	1118	art by ruan jia and greg rutkowski	461
unreal engine	1046	mucha fantasy art artifacts	460
realistic	1029	hajime sorayama	456
4 k	952	aaron horkey	456
digital art	942		452
sharp	941	natural raw unreal tpose	448
unreal engine 5	879	akihiko yoshida	444
pulp fiction	875	by greg rutkowski	438
focus	792	ultra realistic	435
hyper realistic	779	cosmic horror	416
colorful background	745	ultra detailed	415
vray	726	high detail	414
gled	720	8k	386
finely detailed features	710	studio ghibli	385
detailed	678	ray tracing	382
perfect art	627	colorfully	372
trending on pixiv fanbox	627	photo realism	368
beautiful	621	matte	361
ominous	614		335
	608	intricate sharp details	321
artgerm		dynamic compositiom	312
peter mohrbacher	605	volumetric light	
fantasy intricate elegant	599	colorful	310
studio lighting	599	photorealism	308
craig mullins	592	ultra - detailed	308
photorealistic	581	hand coloured photo	306
digital airbrush	570	high definition	303
gaston bussiere	561	concept art artgerm	298
hyper realism	555	natural lighting	297
intricate details	553	collodion wet paint photo	296
sakimi chan	546	4 k post - processing	291
studio quality	545	oil painting	290
magical illustration	540	photoreal	289
ornate	540	old scratched photo	286
matte painting	535	cgsociety	283

Table 3: Image descriptions used for training, their categories and orientations of the generated images.

Image Description	Type	Orientation
A potrait of a space fanstasy cat	animals	portrait
An interstellar cat in a spacesuit	animals	square
wolf portrait, ferns, butterflies portrait photo of an armored demonic undead deer with antlers, in a magical forest looking at the	animals animals	portrait album
camera	aiiiiiais	aibuiii
Whale spaceship flying near a red dwarf star	animals	square
A portrait of a monstrous frog covered in blue flames	animals	portrait
The Highland Cow is a beautiful animal	animals	album
Vicious dog with three heads, glowing eyes and matted fur	animals	portrait
A golden tiger resting, dragon body	animals	portrait
sleeping cute baby turtle, under the sea	animals	album
Futuristic city center with 890j maglev train in background painting of pripyat	buildings buildings	album square
Post apocalyptic shopping center, raining, building, avenue	buildings	album
Priests gathering at aztec pyramid in jungle	buildings	album
Photograph. Mordor photo. Manhattan photo	buildings	portrait
tokyo city market	buildings	portrait
Mars landscape futurstic city	buildings	square
X-Wing over Manhattan	buildings	album
steampunk city levitating above a large ocean	buildings	album
Dream fantasy in little european town Vampires fighting in a party in the interior of gothic dark castle, red pool fountain, louis xv furniture	buildings interior	album
Interior of an alien spaceship	interior	square square
Halo 3 interiors	interior	square
A vast indoor growing operation on the edge of space, in a massive cavernous iron city	interior	album
Steampunk greenhouse interior	interior	album
Fallout interior render	interior	square
Computer repair. Woman building a dieselpunk computer. Glowing screens. Huge dieselpunk	interior	album
computer		
painting of a vast gothic library	interior	square
A Dark, Spooky and gloomy Haunted kitchen with lot of dried fruits and dried vegetables A Photo of Astronomers studying the night sky with a telescope inside Observatory	interior interior	portrait album
silk road lanscape, rocket ship, space station	landscape	album
gigantic paleolothic torus made of stone with carvings of shamanic robotic electronics and circuitry, in a mediterranean lanscape, inside a valley overlooking the sea	landscape	square
night, the ocean, the milk way galaxy	landscape	album
Winterfell walls gate, lanscape	landscape	album
the river of time glowing in the dark	landscape	portrait
Beautiful meadow at sunrise, thin morning fog hovering close to the ground	landscape	album
a beach full of trash and dead animals, whales, fish a comfortable survival shelter made out of a container home with an attached garden and a small tent	landscape landscape	square album
extension on the side, exterior walls are made of transparent material allowing light to pass through,	lanuscape	aibuiii
Yosemite national park green meadows with beautiful big redwood trees on the edge, Mountains in the background and a creek running calmly through the meadow, Blue hour and a visible milkyway in the sky		
A mountain in the shape of wolf dental arch	landscape	portrait
Cabela's beautiful comfortable modular insulated wall kit - house all weather family dwelling tent house, person in foreground, mountainous forested wilderness open fields	landscape	album
Steampunk helmet mask robot	other	portrait
heaven made of fruit basket	other	square
An isolated apple tree	other	portrait
torus brain in edgy darkiron camel	other	portrait
Wrc rally car stylized American phone booth with antenna in the woods	other other	album
Blue flame captured in a bottle	other	portrait square
depiction of the beginning of the universe inside a snow globe	other	square
A human skull floating in deep dark murky water	other	portrait
A Photograph of Cumulus Clouds emerging from a teacup	other	square
a portrait of a mafia boss in a golden suit	portrait	square
A portrait of a rough male farmer in world war 2, 1 9 4 0 setting	portrait	portrait
Portrait of a blue genasi tempest priest	portrait	portrait
Portrait of beautiful angel	portrait	album
Arab man light beard, curly hair, swordsman	portrait	portrait
Blonde-haired beautiful Warrior Queen, in fantasy armor, with Iron crown, cross symbolism, with a fit body, dark forest background	portrait	portrait
in body, dark forest background spaces to the spacer woman, with Symmetric features, curly(changed to taste through gens) hair with realistic proportions, wearing rugged and torn workers clothes	portrait	square
rapunzel, wedding dress	portrait	square
Portrait of a knight, holding a sword, victorian	portrait	portrait
princess peach in the mushroom kingdom	portrait	square

Table 4: Image descriptions used for validation, their categories and orientations of the generated images.

Image Description	Type	Orientation
East - european shepard dog, portrait	animals	square
A painting of a horse in the middle of a field of flowers	animals	album
Medieval gothic city with castle on top of the hill	buildings	portrait
London in 2 0 5 0	buildings	album
An empty science research laboratory	interior	album
Hogwarts great hall art	interior	album
A painting of a valley with black tree stumps and broken stone. scorched earth, sunset	landscape	square
Epic mountain view surrounded by lake	landscape	portrait
Floating glass sphere filled with a raging storm	other	square
Portrait shot of cybertronic airplane in a scenic dystopian environment	other	portrait
portrait of gabriel knight, from sierra adventure game	portrait	portrait
A portrait painting of daenerys targaryen queen	portrait	portrait



Figure 2: Our annotation task interface.

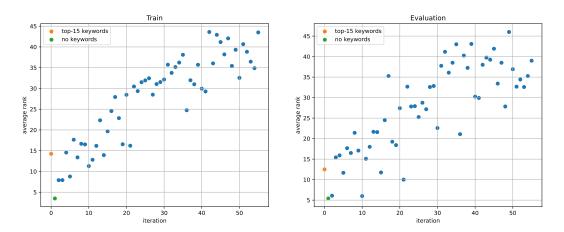


Figure 3: Average ranks of keyword sets tried by the genetic algorithm. There were total 56 keyword sets, so the metric values are limited by 56.

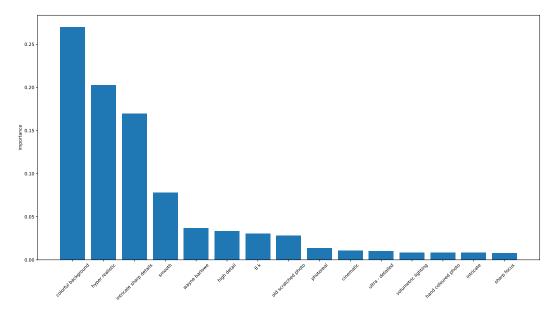


Figure 4: Importance of top-15 most important keywords.